

Monroe Comic-Con / WMB Cosplay Contest Rules and guidelines

Your cosplay can be store bought or 100% handmade. . KEEP Presentation SHORT! Remember there may be 10 or there may be 100 in the contest and we only have an hour slotted in panel room.

COSPLAY POLICIES

NO LIVE Weapons at the Monroe Comic-Con
Weapons policies as follows:

NO LIVE STEEL will be permitted on the premises of the Monroe Multi-Sports Complex and not allowed in the Monroe Comic-Con Cosplay Contest, without exception. Live steel is defined as:

Swords, bayonets, and knives (regardless of whether or not they are sheathed)

Star knives and shuriken

Metal armor

Other objects made of metal which can take an edge. This holds true regardless of whether the object is actually sharp.

NO PROJECTILE WEAPONS OF ANY KIND will be permitted. Examples include, but are not limited to:

Airsoft guns, any and all kinds, regardless of whether functional or not. A non-functional Airsoft gun with no moving parts is still an Airsoft gun.

BB and other pellet guns

Crossbows, dart guns, and blowguns

Water guns and/or pistols

Stun guns and Tasers

NO REAL BOWS, or pieces of real bows of any type are permitted

Additionally, authentic arrows (tipped or non-tipped), including crossbow bolts and other projectiles, will not be permitted.

NO EXPLOSIVES or CHEMICALS of any kind including, but not limited to:

Smoke powder, sparklers, or fireworks of any kind.

Illegal weapons will be reported to the appropriate authorities.

Permitted Weapons:

Staves, bo sticks, boken, shinai, and wooden swords will be permitted as long as they are handled responsibly and meet all other criteria.

Fake, prop, or made-up weapons (i.e. made of tissue paper, plaster of Paris, cloth) are permitted if they are safe and not dangerous to others around you.

Examples of dangerous conditions include, but are not limited to, items that may trip others, items that can snag on people or surroundings, items that obstruct doors and hallways.

Prop weapons shall be limited to less than six feet six inches (6'6") in height and less than fifty pounds (50lbs) in weight.

Any chain must be less than three feet (3') in length regardless of material. This includes, but is not limited to, chain wallets and non-costume chains.

Prop bows may be carried in the convention space, provided they are NOT strung with authentic bowstring, and any alternative material used (e.g. twine, yarn, any other non-functioning material) is not attached to the bow in a taut (tight) fashion.

All bows must comply with all other general policies – no live steel or sharp edges, and not more than 6'6" in height. Prop or toy arrows clearly marked as such are allowed. If our staff feels your bow or materials do not meet all of these criteria, you'll be asked to remove the prop immediately from the convention space.

Behavior with Weapons/Props

Misuse of a weapon or prop, such as swinging it in a public area or posing a hazard to others, will result in the weapon or prop being deemed unsafe for the convention, and you will be asked to remove the item from the convention center. Any item that poses a potential safety hazard may need to be removed from the convention.

This includes any costume, prop, or accessory that obstructs doors or hallways, or otherwise poses any kind of danger to other attendees, staff, or convention center property.

Remember: Just because a staffer has not stopped you to check your item does not mean that the item is allowed.

NO NUDITY OR VULGARITY - just use common sense and if in doubt ask